

# Having It Both Ways: Eclipse Parallel Tools Platform (PTP) on Desktop and Cluster

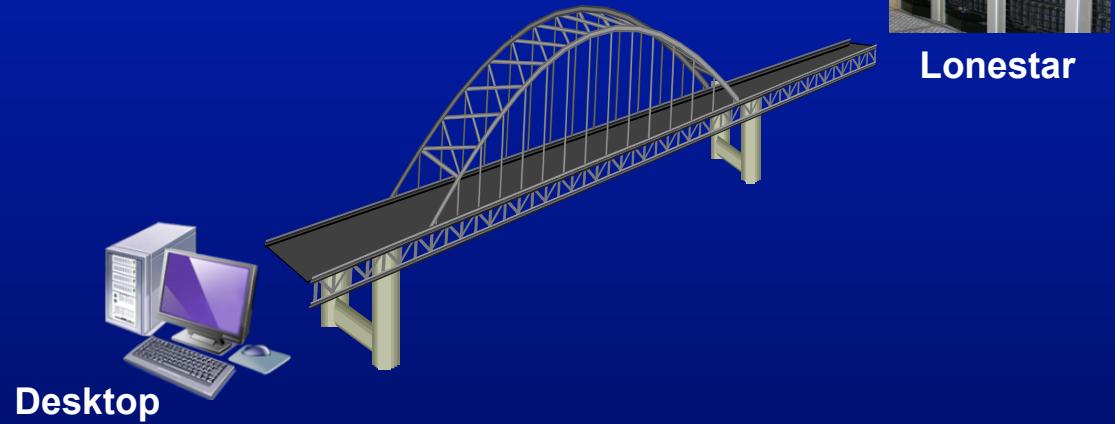
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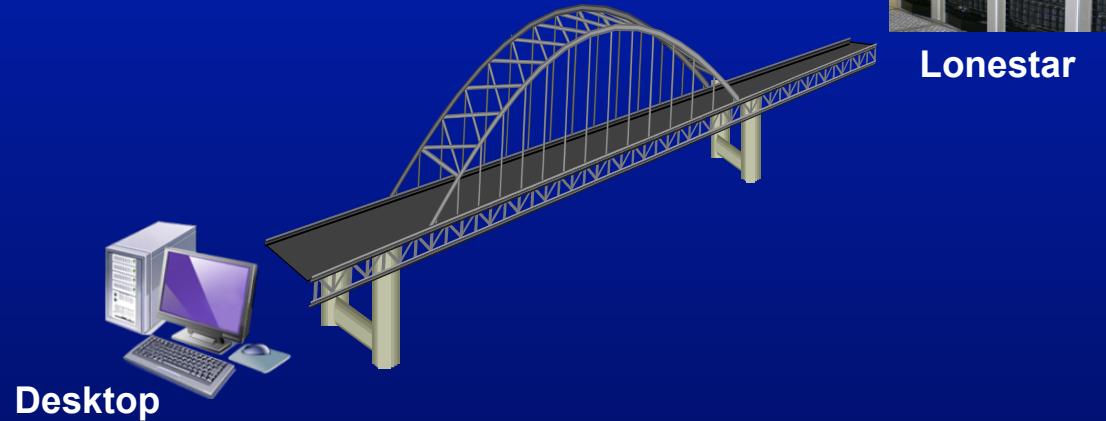
# The Workflow Problem

On which side of the bridge  
should I do my engineering?



# The Workflow Problem

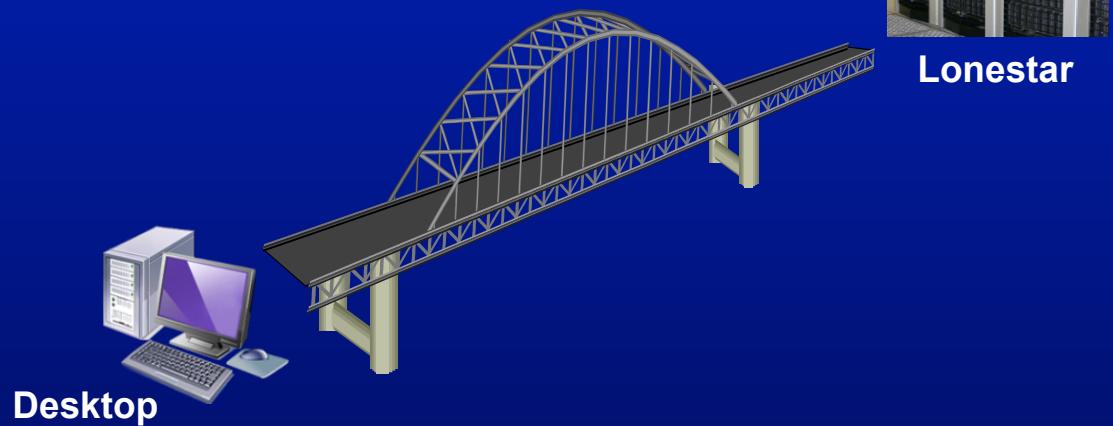
Where and how  
do I develop/debug my code?



# The Workflow Problem

How best to use Eclipse PTP

- = Integrated Development Environment (IDE)
- = development workbench



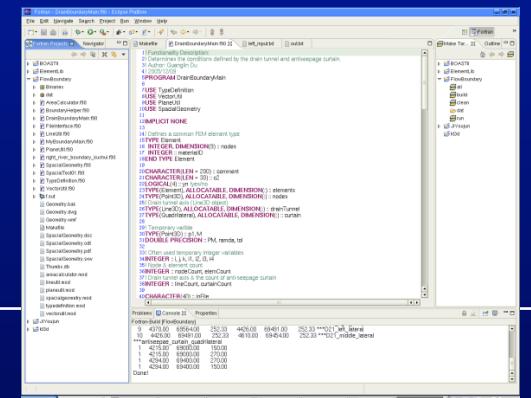
# Overview

Eclipse PTP  
Potential Workflows  
Demo: Synchronized Projects

# Eclipse

- A framework for language-specific IDEs
- Provides the foundation/hooks/API to build IDEs
- Open source, Java app, multi-platform, generic
- Dozens of language-specific Eclipse IDEs available

[www.eclipse.org](http://www.eclipse.org)

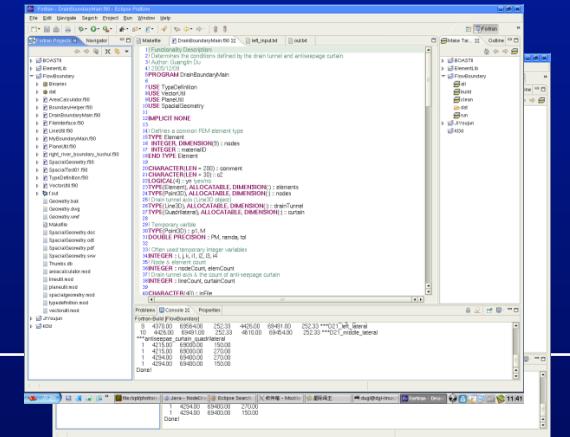


# Eclipse C/C++ Dev Tooling (CDT)

- Mature, robust C/C++ IDE; add Photran to get Fortran
- Everything you'd expect: syntax-aware editing, debugging, code completion, refactoring, version control, team tools...
- Hides makefile details, or supply your own
- You supply compilers (e.g. gcc); CDT integrates them

[www.eclipse.org/cdt](http://www.eclipse.org/cdt)

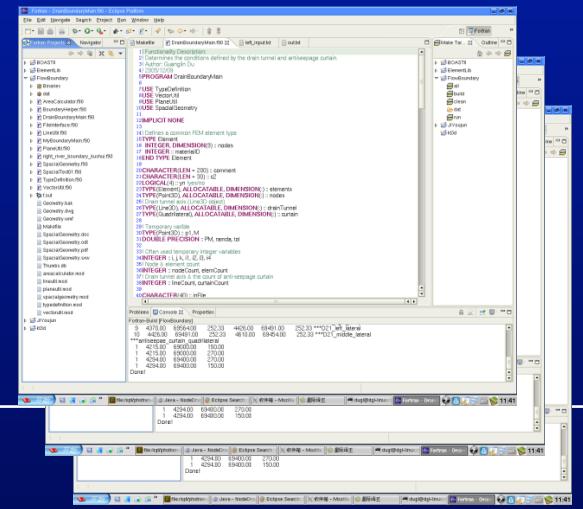
[www.eclipse.org/photran](http://www.eclipse.org/photran)



# Eclipse Parallel Tools Platform (PTP)

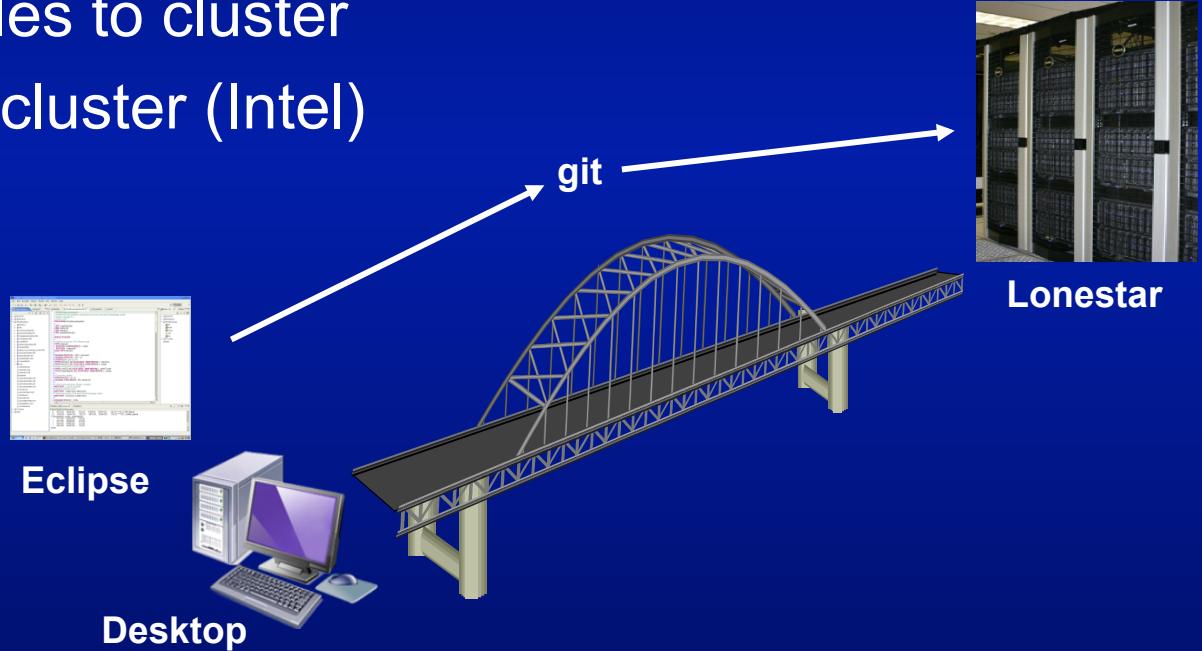
- Built on CDT/Photran: supports C/C++ and Fortran
- MPI, OpenMP, and other protocols
- Built-in parallel debugging
- Supports variety of analysis tools (e.g. TAU, gprof, valgrind)
- Ready out of the box: extract archive and run
- Tight integration with XSEDE clusters

[www.eclipse.org/pdt](http://www.eclipse.org/pdt)



# Basic Workflow

- Run Eclipse on desktop
- Build/debug on desktop (gnu)
- Use git to push files to cluster
- Build and run on cluster (Intel)



# Stampede Changes Everything

```
#ifdef MIC_AWARE // we've got a MIC-aware compiler
    #define ADD_DECL_TARGET_MIC      __declspec( target(mic:0) )
    #define ADD_SHARED               _Cilk_shared
    #define ADD_OFFLOAD              _Cilk_offload
    #define ADD_OFFLOAD_TO           _Cilk_offload_to(0)
    #define NEW(X)                   new( _Offload_shared_malloc( X ) )
    #define ALIGNED_NEW(X)          new( _Offload_shared_aligned_malloc( X, 8 ) )
    #define MALLOC(X)                _Offload_shared_malloc( X )
    #define DELETE(X)                _Offload_shared_free( X )
    #define ALIGNED_MALLOC(X)        _Offload_shared_aligned_malloc( X, 8 )
    #define ALIGNED_DELETE(X)       _Offload_shared_aligned_free( X )
    #define VECTOR(XTYPE)           vector< XTYPE, __offload::shared_allocator< XTYPE > >
else // compiler is not MIC-aware
    #define ADD_DECL_TARGET_MIC
    #define ADD_SHARED
    #define ADD_OFFLOAD
    #define ADD_OFFLOAD_TO
    #define NEW(X)                   new
    #define ALIGNED_NEW(X)          new
    #define MALLOC(X)                malloc( X )
    #define DELETE(X)                delete X
    #define ALIGNED_MALLOC(X)        malloc( X )
    #define ALIGNED_DELETE(X)       delete( X )
    #define VECTOR(XTYPE)           vector< XTYPE >
#endif
```

mic offload  
requires code  
that gcc doesn't  
understand...

# Stampede Changes Everything

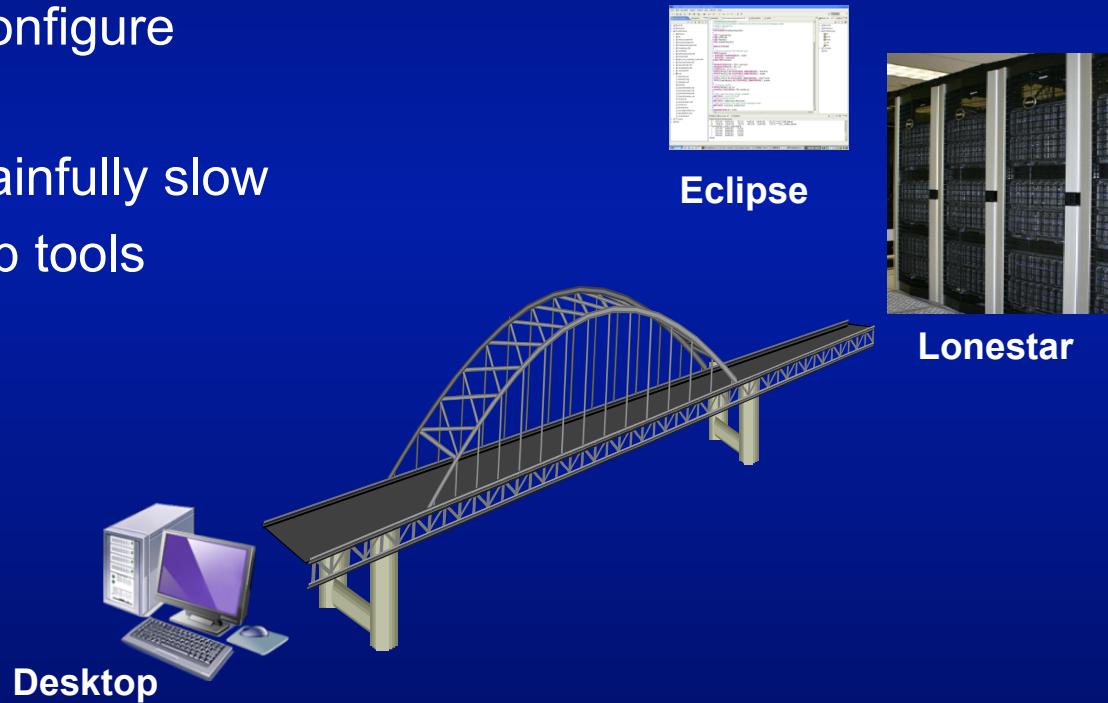
```
#ifdef MIC_AWARE
    #include <offload.h>
#endif

typedef VECTOR( double ) ShReadyDoubleVec;
...
ADD_SHARED ShReadyDoubleVec  sadv1;
ADD_SHARED ShReadyDoubleVec* ADD_SHARED pDVec;
ADD_SHARED ShReadyDoubleVec::iterator sd1, sd2;
...
void ADD_SHARED manipByPtrArg( ShReadyDoubleVec ADD_SHARED *pV );
...
pDVec = NEW( sizeof( ShReadyDoubleVec ) ) ADD_SHARED ShReadyDoubleVec(size);
ADD_OFFLOAD manipByPtrArg( pDVec );
```

...gcc portability  
results in code  
that's hard to  
read

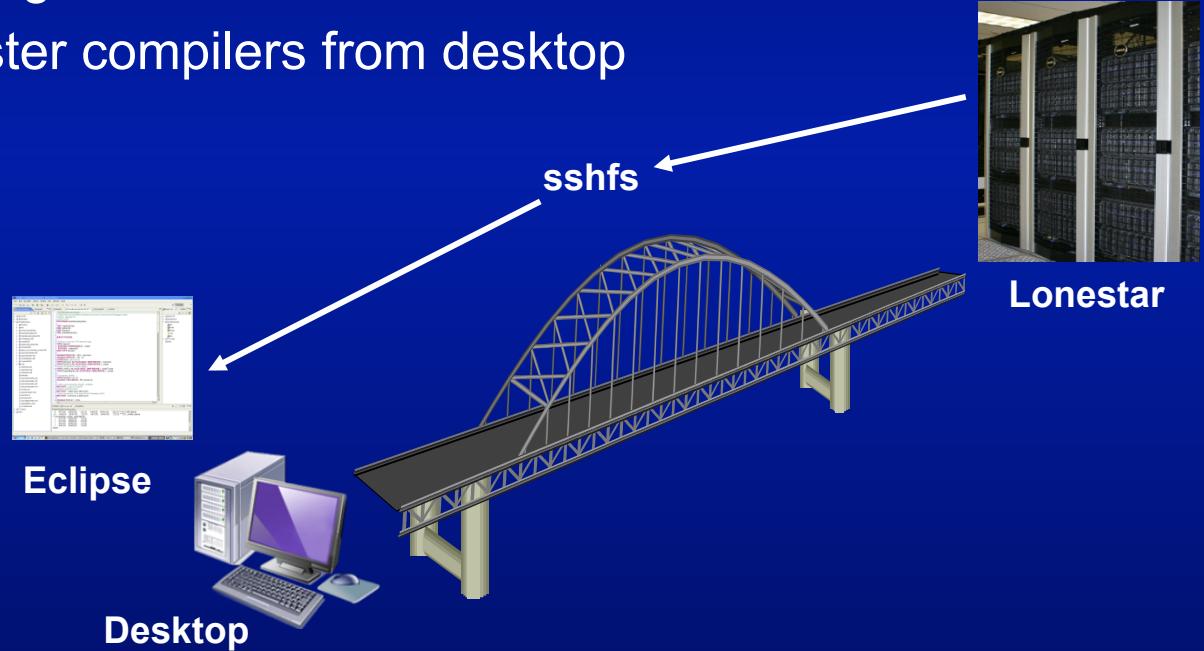
# Alternative Workflows

- Run Eclipse on cluster
  - Easy to install and configure
  - All files on cluster
  - X interface can be painfully slow
  - No access to desktop tools



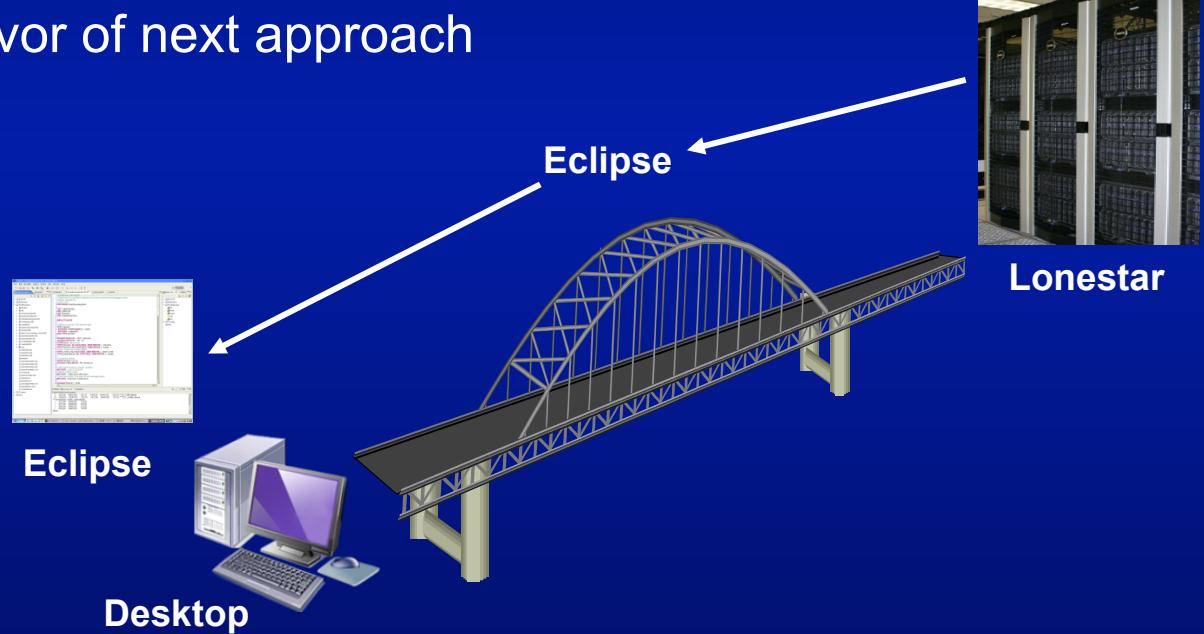
# Alternative Workflows

- Mount cluster file system on desktop (sshfs)
  - Very easy to configure
  - Can't exploit cluster compilers from desktop



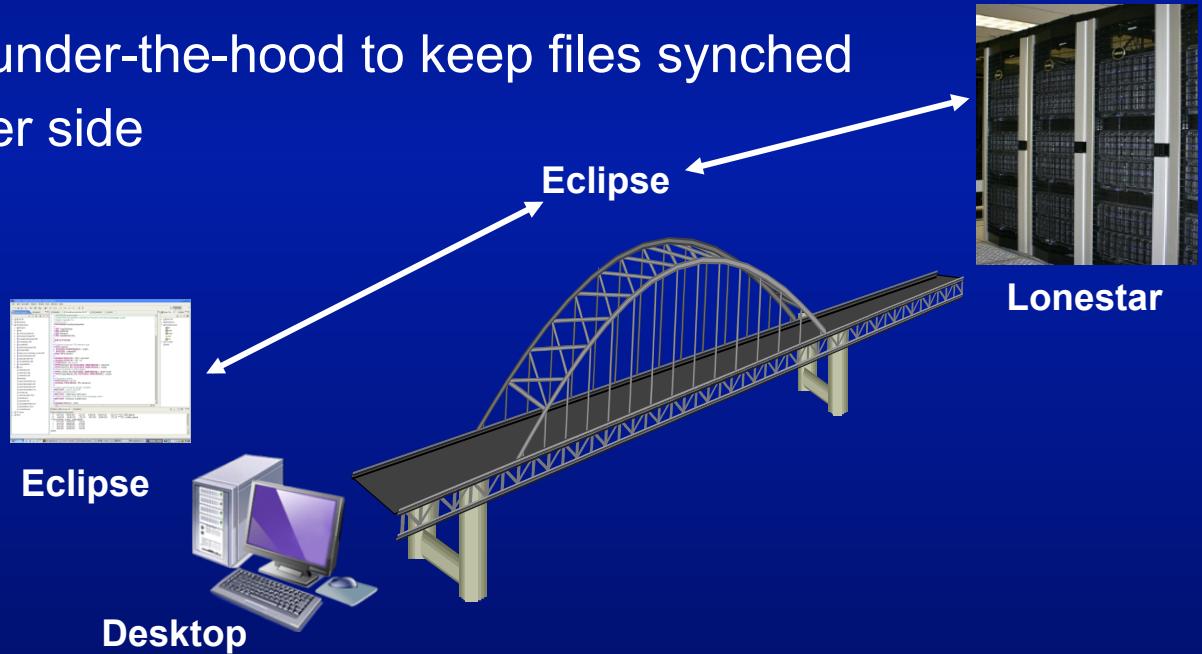
# Alternative Workflows

- PTP Remote Project
  - All files on cluster; Eclipse sees files and compilers
  - Deprecated in favor of next approach



# Alternative Workflows

- PTP Synchronized Project
  - Files reside on both sides
  - Eclipse uses git under-the-hood to keep files synched
  - Build/run on either side



# Conclusions

PTP maturing nicely – I'm impressed  
PTP dramatically improves my productivity  
But I still need Intel 13 on my desktop

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